## AN ISSUE OF EXPERIMENTAL DESIGN

If you have tried reading books on "experimental design", you know what a pain it is. Sometimes, you need to ignore these rules. The world is messy.

A central underlying theme of many experimental designs is:

- 1) Get the area for the experiment (in our business, tracts of land) as equal as possible. Use your judgment, the judgment of others, and data.
- 2) You can't do that perfectly, so stop after a making a good effort.
- 3) Now, <u>randomly</u> assign experiments to the areas. This lets you get unbiased averages. and *unseen* differences in the areas will "cancel out" in the long run <u>eventually</u> leading to correct differences and rankings between those processes.

As always, it is not this simple on the ground. A colleague recently had a machine trial, and choose 3 areas that were nearly alike visually – then randomly chose the area assigned to each machine. He had a traditional machine, a slightly smart one, and a very smart machine. The intent was to see if a smarter processing into logs would justify the extra expense for the smarter machines. It was a typical situation, really, and as sometimes happens you could only get a sample size of <u>one</u> in each area. In this case, the one observation in each area was the total value of the processed logs.

How would you *convince* anyone that the best outcome in this trial was not just due to the random selection of an area with better material to begin with? They did a cruise, and used all the information they could, but still had some area differences in size, species and the opportunity to optimize the tree-into-log process.

The value results were in the order they expected. The amount of difference was enough to justify the better machine - but there is always the nagging suspicion that the leading method *just got lucky* because of the area it was assigned. One of them will always be best, even if there is no real difference in the machines. There is <u>no</u> simple statistical solution to this situation. It is as much a psychological issue as a statistical one.

One of their scalers had a suggestion – and it was a great one. As far as you can tell before the trial (and hopefully any additional information afterwards will verify this) you could assign the *worst* area to the method you expect is *best* able to optimize the field situation and give a good result. If it is the best <u>even with</u> the worst material and circumstances, it certainly would really appear to be the best choice. The opposite would be done for the dumb machine – give it the best opportunity to shine.

Such an assignment is not statistically typical, because it will not give the right average *in the long run* – but there <u>is</u> no long run here. You get one shot, and you have to justify an expensive decision to an executive group that is risking real money. You don't need nagging doubts in a case like this. The question here was "is there evidence enough to make this decision?". A conservative (too small) estimate of any differences between the machines can still answer that question, and this approach has a great deal of psychological merit.